

Icebreaker worksheets

Host rules / Keep this page

2-12 players / 5-15 min / 32 original prompts

These worksheets give people a small task before introducing a conversation. Choose a prompt, write or sketch privately, then share only what you want. The PDF includes a four-prompt response sheet as well as a complete set of activity cards.

1. Choose a 5, 10, or 15-minute plan below. Give everyone paper and a pen.
2. Read one prompt. Allow a minute for private writing, drawing, or thinking.
3. Invite pairs to compare. Finish with an optional shared idea, without collecting personal sheets.

Always room for a pass

People may think silently, describe instead of draw, change partners, or pass. Keep the sheets with their writers.

5 minutes: 1-minute introduction, 1 minute of thinking, 2 minutes in pairs, 1-minute close. 10 minutes: use two prompts, with 3 minutes per pair round and a 2-minute close. 15 minutes: use three prompts, with a 3-minute final reflection. These are host plans; actual group timings have not been tested.

Printing & privacy

Use Letter paper. Print single-sided at 100% / Actual size, one PDF page per sheet. Test one page first. Cut only the card pages; keep worksheets and bingo boards whole. Keep answers with their writers.

Original AI-assisted draft questions. Human English review, group playtesting, physical print quality, and duplex alignment are not yet verified. Planned durations are not measured outcomes.

Print check: measure these bars after printing at 100% / Actual size.



Icebreaker worksheets

Write-and-share sheet / Keep your own answers / Do not cut

F05-001

Write down an everyday object you use often.
Tell a partner about a use for it they might not
have thought of.

F05-002

List three things that would make a waiting room
more pleasant. Compare lists with a partner and
circle one idea you both like.

F05-003

Sketch a simple symbol for your ideal break.
Invite a partner to ask one question about it.

F05-004

Name a hobby you would like to try for an hour.
With a partner, compare what you would each
need to get started.

Icebreaker worksheets

Card sheet / Cut along the thin outlines

F05-001 / REV 2 Write down an everyday object you use often. Tell a partner about a use for it they might not have thought of. Answer, listen, or pass. No explanation needed.	F05-002 / REV 2 List three things that would make a waiting room more pleasant. Compare lists with a partner and circle one idea you both like. Answer, listen, or pass. No explanation needed.
F05-003 / REV 2 Sketch a simple symbol for your ideal break. Invite a partner to ask one question about it. Answer, listen, or pass. No explanation needed.	F05-004 / REV 2 Name a hobby you would like to try for an hour. With a partner, compare what you would each need to get started. Answer, listen, or pass. No explanation needed.
F05-005 / REV 2 List two ways to spend ten free minutes. Find a choice that would suit both of you. Answer, listen, or pass. No explanation needed.	F05-006 / REV 2 Write down a sound that reminds you of a place. Tell a partner about the connection, or keep the place private. Answer, listen, or pass. No explanation needed.

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F05-007 / REV 2 Design a welcome sign for an imaginary community space. Explain one design choice to a partner. Answer, listen, or pass. No explanation needed.	F05-008 / REV 2 Name a dish you would like to learn to make. Ask a partner what they would serve with it. Answer, listen, or pass. No explanation needed.
F05-009 / REV 2 List three items for an imaginary picnic. Combine your lists into one five-item plan. Answer, listen, or pass. No explanation needed.	F05-010 / REV 2 Write down something small you noticed on your way here. Ask a partner what caught their eye. Answer, listen, or pass. No explanation needed.
F05-011 / REV 2 Choose a season and write down an activity you enjoy at that time of year. Compare ideas with a partner. Answer, listen, or pass. No explanation needed.	F05-012 / REV 2 Name a simple skill you could demonstrate in a minute. Invite a partner to describe one of theirs. Answer, listen, or pass. No explanation needed.

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F05-013 / REV 2 List two places in a fictional town. With a partner, add a place that connects them. Answer, listen, or pass. No explanation needed.	F05-014 / REV 2 Write a title for an imaginary community workshop. Together, add a one-sentence description. Answer, listen, or pass. No explanation needed.
F05-015 / REV 2 Draw a tiny invention that solves a minor inconvenience. Ask a partner to give it a name. Answer, listen, or pass. No explanation needed.	F05-016 / REV 2 Write a question you would ask a local tour guide. Compare questions with a partner: where might each answer take you? Answer, listen, or pass. No explanation needed.
F05-017 / REV 2 List three qualities of a useful instruction sheet. Choose one to apply to this activity. Answer, listen, or pass. No explanation needed.	F05-018 / REV 2 Write down one thing that helps you feel comfortable in a new group. Share a practical tip if you want to. Answer, listen, or pass. No explanation needed.

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F05-019 / REV 2 Sketch a small shared workspace. With a partner, add one item that helps people feel welcome. Answer, listen, or pass. No explanation needed.	F05-020 / REV 2 Describe how you like to learn a simple task. Ask a partner how they would teach it. Answer, listen, or pass. No explanation needed.
F05-021 / REV 2 List two good ways to end a meeting. Combine one idea from each person into a closing line. Answer, listen, or pass. No explanation needed.	F05-022 / REV 2 Write a friendly reminder for an imaginary group trip. Make it clearer together in fewer words. Answer, listen, or pass. No explanation needed.
F05-023 / REV 2 Choose an everyday tool. Write a three-word description and see how a partner describes it. Answer, listen, or pass. No explanation needed.	F05-024 / REV 2 Write down one detail that makes a plan easier to follow. Compare with a partner and find an idea you both value. Answer, listen, or pass. No explanation needed.

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F05-025 / REV 2 List two activities that need no equipment. Together, choose one for a five-minute break. Answer, listen, or pass. No explanation needed.	F05-026 / REV 2 Create a short menu for an imaginary pop-up cafe. Ask a partner to add its signature dish or drink. Answer, listen, or pass. No explanation needed.
F05-027 / REV 2 Write a title for a photo you have not taken yet. Describe the imagined scene to a partner. Answer, listen, or pass. No explanation needed.	F05-028 / REV 2 List three items for a rainy afternoon indoors. Pick one shared activity from your lists. Answer, listen, or pass. No explanation needed.
F05-029 / REV 2 Write a one-sentence welcome for a new teammate. Compare with a partner and suggest one improvement to each version. Answer, listen, or pass. No explanation needed.	F05-030 / REV 2 List two useful features for a shared noticeboard. Agree on where each feature would go. Answer, listen, or pass. No explanation needed.

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F05-031 / REV 2

Sketch an icon for asking a question. Explain how someone would know what it means.

Answer, listen, or pass. No explanation needed.

F05-032 / REV 2

Write down one practical detail a host should explain before a game. Work with a partner to turn it into a short opening line.

Answer, listen, or pass. No explanation needed.